

CA Common Core State Standards
Standards for Mathematical Practice and Transformation
Geometry

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Notes

Common Core State Standards – Background

Standards for Mathematical Practice

Transformation Geometry – Dilations in the Plane

Transformation Geometry – Rigid Motion in the Plane

Discussion and Q&A

CaCCSS Resources

Notes

California Common Core State Standards (CaCCSS)

- ▶ A collaborative effort of mathematicians, educators, and scientists from around the nation
- ▶ Rigorous, research-based standards for English-language arts and mathematics for grades K-12
- ▶ Designed to prepare the nations students with the knowledge and skills needed for success in college and the workforce
- ▶ Well-planned and detailed set of content standards; coherent progression of math content through the grades
- ▶ California: added an 8th-grade Algebra I course; includes 23 of 28 CCSS 8th grade standards, with additional high school (algebra) standards
- ▶ Combination of content standards and standards for mathematical practice

Notes

Implementation Timeline

- ▶ Released June 2, 2010
- ▶ Adopted by California (with additions) - August 2010
- ▶ California joined the SMARTER Balanced Assessment Consortium (SBAC) - May 2011
- ▶ Assessments currently being constructed and drafts are circulating. Draft items for some 8th grade topics are taken from MARS and PISA, and some are written by SBAC
- ▶ Field testing of assessments - June 2013 and 2014 (not yet known which districts)
- ▶ Full implementation of assessments - June 2015

Notes

Background

- The Standards for Mathematical Practice are based on
- ▶ NCTM Process Standards: problem solving, reasoning and proof, communication, connections, and representation. See <http://www.nctm.org/standards/content.aspx?id=322>
 - ▶ Strands of Mathematical Proficiency from Adding it Up: conceptual understanding, adaptive reasoning, strategic competence, procedural fluency, and productive disposition. See http://www.nap.edu/catalog.php?record_id=9822forafreedownloadofthebook

These can be implemented to strengthen teaching of the current standards, and used to strengthen teaching of current standards while preparing for the Common Core State Standards.

Notes

Standards for Mathematical Practice

1. Make sense of problems and persevere in solving them
2. Reason abstractly and quantitatively
3. Construct viable arguments and critique the reasoning of others
4. Model with mathematics
5. Use appropriate tools strategically
6. Attend to precision
7. Look for and make use of structure
8. Look for and express regularity in repeated reasoning

Let's examine one of the Standards for Mathematical Practice.

Notes

On your chart paper...

- 1. Create a frame with four sections:
 - ▶ Essential characteristics
 - ▶ Examples of student actions
 - ▶ Examples of teaching actions
 - ▶ Non-examples
- 2. Read SMP #2: Reason abstractly and quantitatively.
- 3. In your groups, brainstorm some items to list in each section.

Notes

2. Reason abstractly and quantitatively.

Mathematically proficient students make sense of quantities and their relationships in problem situations. They bring two complementary abilities to bear on problems involving quantitative relationships: the ability to decontextualize to abstract a given situation and represent it symbolically and manipulate the representing symbols as if they have a life of their own, without necessarily attending to their referents and the ability to contextualize, to pause as needed during the manipulation process in order to probe into the referents for the symbols involved. Quantitative reasoning entails habits of creating a coherent representation of the problem at hand; considering the units involved; attending to the meaning of quantities, not just how to compute them; and knowing and flexibly using different properties of operations and objects.

Notes

Some words of warning...

- Food for thought and possible misconceptions:
- ▶ **Modeling with mathematics:** this is frequently misunderstood to mean "use manipulatives." Read the standard carefully! It (more or less) means "use mathematics to model the world."
 - ▶ **Reason abstractly and quantitatively:** What does "reason quantitatively" mean? How is this different from what we do today?
 - ▶ **Use appropriate tools strategically:** What role does "strategically" play here? What is its importance?

Notes

Transformation Geometry

Notes

It had for a long time been evident to me that geometry can in no way be viewed, like arithmetic or combination theory, as a branch of mathematics; instead geometry relates to something already given in nature, namely, space.

Hermann Grassmann, Die Ausdehnungslehre, 1844

New content and new approach

Notes

Here is an example of a dilation with a hands-on activity to help understand the underlying concept.

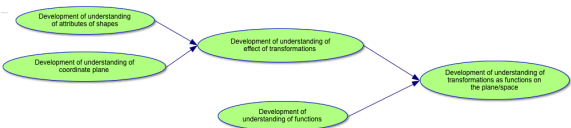
1. Using 2 small rubber bands, link them together. Anchor one end of one band at point P with a pencil. Put another pencil in the other end of the second band. Adjust point P so that you have a good taut band from P to the second pencil.
2. Carefully move the pencil so that the knot linking the bands traces over the figure. You will create a new figure that is (approximately) a dilation of the first.
3. Label the image figure $A'B'C'D'$. Be sure to mark corresponding points with the same letter.

What does the CaCCSS Geometry domain expect of students?

Notes

The CaCCSS expects mathematically proficient geometry students to to *explain, visualize, understand, derive, and translate* between representations. They are expected to exhibit geometric habits of mind, and be proficient in the Standards of Mathematical Practice.

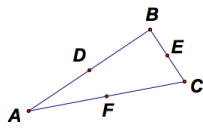
This expanded view of student proficiencies will require that teachers have *greater flexibility and deeper content knowledge*. They will need to employ a greater variety of teaching strategies, and weave deep mathematical content and mathematical habits of mind into a well-orchestrated whole. This is no simple feat! Below is a schematic describing a progression of geometric understanding through the grades:



Dilations: A Paper and Pencil Example

Notes

- ▶ On the handout with $\triangle ABC$, mark a point P not too far away from the triangle.



- ▶ Use your ruler to create rays from P through each of the points A, B, C, D, E, F
- ▶ Mark points A', B', C', D', E', F' on the appropriate rays, so that $m(\overline{PA'}) = 2m(\overline{PA})$ and so on.
- ▶ Connect points A', B', C' to form a new triangle $\triangle A'B'C'$.

Some Questions to Consider

Notes

- ▶ Examine your new triangle $\triangle A'B'C'$. What do you notice about the points D', E', F' in relation to the new triangle $\triangle A'B'C'$?
- ▶ Compare the distances \overline{PA} and $\overline{PA'}$. Do the same for \overline{PB} and $\overline{PB'}$, and for \overline{PC} and $\overline{PC'}$. Write a sentence stating your findings, and then compare with your neighbor.
- ▶ Examine the sides of the two triangles. Find two characteristics that describe how the various lengths \overline{AB} , $\overline{A'B'}$, \overline{BC} , $\overline{B'C'}$, \overline{AC} , $\overline{A'C'}$ are related.
- ▶ What can you say about the relationships between the following quantities?
 - ▶ The perimeters of the triangles $\triangle ABC$ and $\triangle A'B'C'$
 - ▶ The areas of the triangles $\triangle ABC$ and $\triangle A'B'C'$

Responses to some of the previous questions

Notes

- ▶ Corresponding angles are congruent.
- ▶ Corresponding sides are proportional.
- ▶ The lengths of the segments between the new points and O is double the length of the segments between the original points and O .
- ▶ The ratio of the perimeter of the image, $\triangle A'B'C'$, to the perimeter of the original, $\triangle ABC$, is *the same* as the ratio of corresponding sides.
- ▶ The ratio of the area of the image, $\triangle A'B'C'$, to the area of the original, $\triangle ABC$, is *the square of* the ratio of corresponding sides

But what about the rest of the plane?

- Now imagine that ALL the coordinate points on the plane were shifted in the same way.
 - What would happen to a line segment ST ?
 - What would happen to a square $WXYZ$ with side length 3?
 - What would happen to a circle with center at O and radius r ?
 - What would happen to ANY figure in the plane?
- Discuss these questions with your neighbors and make some conjectures.

Notes

An Important Point!
A geometric transformation transforms *the whole plane* – not just a particular figure.

How does this mathematical concept relate to your current teaching?

Notes

Motivation

What is the problem with the following definition?
Definition
Two figures are similar if corresponding angles are congruent and corresponding sides are proportional.

Problem: What can we do if the figures are not rectilinear? Is there no concept of similarity for such figures?

Notes

Defining Congruence and Similarity Today

Notes

Definition

- 1. A transformation of the plane is a one-to-one mapping of the plane onto itself.
- 2. A transformation is a rigid motion if it preserves distances between points.
- 3. Two figures are congruent if they are related by a rigid motion.
- 4. Two figures are similar if they are related by a rigid motion followed by a dilation centered in a point.

Try this! Using these definitions, prove that any two circles are similar and that any two circles of equal radius are congruent.

Food for thought: Show that any two parabolas are similar.

What are Geometric Transformations?

Notes

Dilations are special cases of *geometric transformations* – one-to-one functions from a geometric space onto itself. In the CaCCSS there is significant study of geometric transformations, first *linear transformations* from \mathbb{R}^2 onto itself, and later on of \mathbb{R}^3 onto itself. Linear transformations have some very useful properties:

Some properties of linear transformations

- 1. The *identity transformation* is a linear transformation.
- 2. Every linear transformation f has an *inverse*, and the inverse is a linear transformation.
- 3. If f and g are linear transformations, then their *composition* $f \circ g$ is a linear transformation.
- 4. Linear transformations *preserve midpoints*.
- 5. Linear transformations *transform parallel lines to parallel lines*.

Back to the dilation activity in the coordinate plane.

Notes

Compare this activity to the current geometry standards:

- 1. What mathematical content appears in this activity that is *different* from today's geometry standards?
- 2. What mathematical content appears in this activity that is *the same as* today's geometry standards?
- 3. In what way is the *approach* to doing geometry different in the dilation activity?

How are the definitions below the same? How are they different?

"Static" Definition of Similar Triangles (CA 97)
Two figures in the plane are similar if and only if the ratio between corresponding edges is constant and corresponding angles are congruent.

Definition of Similar Triangles via Transformations (CaCCSS)
Given any two figures in the plane, they are similar if and only if there is a similarity transformation from one onto the other; conversely, every similarity transformation maps a figure onto a similar figure.

Notes

What about congruence?

Is congruence in CaCCSS also viewed differently from CA97?

Notes

Reflection in a Line

A fundamental locus problem:
Given two distinct points A and B , find all points P such that $AP = BP$.

In one dimension, there is only one such point, the midpoint P of \overline{AB} .

In two dimensions, this locus is the perpendicular bisector of \overline{AB} .

In three dimensions, ... ??

Definition
Let l be a given line in the plane. For any point A in the plane the reflection of A in l is the point A' such that l is the perpendicular bisector of segment AA' .

Notes

Composition of Two Reflections

Notes

In the Euclidean plane, two distinct lines either intersect at a unique point or are parallel.

Given two distinct lines, what will happen if we reflect the plane first in one line, and then in the other?

Try it out (for both situations of lines), and see!

Composition of Two Reflections, cont'd

Notes

In the Euclidean plane, two distinct lines either intersect at a unique point or are parallel.

Given two distinct lines, what will happen if we reflect the plane first in one line, and then in the other?

Definition

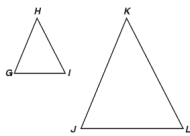
- 1. A *translation* is a composition of two reflections of the plane in parallel lines.
- 2. A *rotation* is a composition of two reflections of the plane in intersecting lines.

Can you reconcile these definitions with those you know intuitively and from previous study?

Released Item from Geometry CST (CA 97 Standards)

Notes

Which of the following statements must be true if $\triangle GHI \sim \triangle JKL$?



- A The two triangles must be scalene.
- B The two triangles must have exactly one acute angle.
- C At least one of the sides of the two triangles must be parallel.
- D The corresponding sides of the two triangles must be proportional.

CaCCSS (8th Grade) Geometry Standard

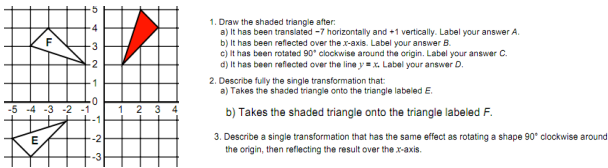
Notes

- 3. Describe the effect of dilations, translations, rotations, and reflections on two-dimensional figures using coordinates.
- 4. Understand that a two-dimensional figure is similar to another if the second can be obtained from the first by a sequence of rotations, reflections, translations, and dilations; given two similar two-dimensional figures, describe a sequence that exhibits the similarity between them.

Illustration of this standard in
<http://illustrativemathematics.org/standards/k8>

A sample item in the spirit of CaCCSS, from the MARS
Shell Center

Notes



Euclid's Approach to Congruence and Pappus's Interpretation

Euclid's approach (300 BCE):

- 1. Congruence of plane figures is *not* defined.
- 2. Instead, propositions are worded in terms of necessary and sufficient conditions for figures to have "equal corresponding parts."
- 3. What are these "parts"? They are the segments that make up rectilinear figures.

Six hundred years after Euclid, Pappus (300 CE) observed that:
The axiom asserting that all right angles are equal implicitly asserted that...

Congruence of two figures means that *one can be superimposed on the other by a rigid motion...*

The most basic of which he considered to be *reflection in a line*.
This last idea proved foundational to the modern formulation of transformation geometry.

Pappus did not have the modern language of transformations to work with but his proofs were modern in spirit.

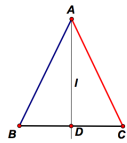
Notes

Pappus' proof of the first assertion in Euclid I.5

Notes

Theorem
The base angles of an isosceles triangle are equal.
Proof. (We give the core idea of the proof here.) Denote

- ▶ $\triangle ABC$ a triangle with $AB = AC$,
- ▶ I the bisector of $\angle BAC$, and
- ▶ D the intersection of line BC with line I .



Consider the reflection of the plane in line I . How does this lead to a proof?

What about the converse?

Notes

Also Euclid I.6, the converse to Euclid I.5, was proved by Pappus in the spirit of reflection.

Theorem
If in a triangle two angles are equal to one another, the sides opposite these angles are also equal to one another.

Example: Denote the triangle $\triangle ABC$, and suppose that $\angle ABC \cong \angle ACB$. Prove this theorem using reflection in the perpendicular bisector of segment BC .

Summary Thoughts

Notes

1. As a goal, we want students to appreciate that transformations are functions on all the points of the space. More generally, we want students to see that a graph in (for example) \mathbb{R}^2 is a collection of special points in the plane. Build up to this understanding with a solid foundation in Euclidean geometry!
2. Have students use tools to build up their spatial intuition. Modern software is a great tool, but we should also encourage the use of standard tools such as straightedge and compass, as well as physical manipulatives.
3. Try to get students to appreciate that transformations are built up from fundamental types, such as reflection for congruence and dilation for similarity.
4. The importance of exploration cannot be overemphasized for the mastery of the above three goals.
5. Above all, especially if transformation geometry is relatively new to you, develop **your** skills and understanding of the fundamental ideas so that you can respond effectively to **students** discoveries and misconceptions.

Standards for Mathematical Practice and Transformation
Geometry: Reflection

Notes

- ▶ Re-read SMP #2: Reason abstractly and quantitatively.
Where did we use this SMP in thinking about transformation geometry today?
- ▶ How would implementation of
 - ▶ Standards for Mathematical Practice, and/or
 - ▶ aspects of transformation geometryin the classroom today affect student learning?

The Standards and other Resources

Notes

- ▶ More information and the full (Ca)CCSS
 - ▶ <http://www.corestandards.org>
 - ▶ CA Standards
<http://www.scoe.net/castandards/index.html>
- ▶ SMARTER Balanced website
<http://www.k12.wa.us/smarter/>
- ▶ For information and tools for CCSS (frequently updated)
<http://commoncoretools.wordpress.com/>
- ▶ Website in development with sample tasks
<http://illustrativemathematics.org/>
- ▶ Tools including sample lesson plans and assessment items
<http://map.mathshell.org/materials/>
- ▶ Common Core Geometry Taskforce
<http://caccssm.cmpso.org/>

Thank you!

Notes

Questions?